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A Category Theoretical Investigation of the Type Hierarchy for Heterogeneous Sensor Integration

CLIFF JOSLYN, EMILIE PURVINE, MICHAEL ROBINSON

Pacific Northwest National Laboratory

American University





Outline

- Setting the stage information integration scenario [Michael Robinson's flash talk]
- Our strategy to encode data into a vector space
- Examples
 - SET
 - PORDINAL
 - INTERVAL a work in progress



Data type hierarchy

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- Data types fall into a few categories literally!
 - Can create categories for each type of data so that stalks are objects in that category
- Transform between data types using functors



Lose some information e.g., SCALAR \rightarrow ORDINAL we lose addition

Transformation to FVECT allows us to turn any data type into a finite dimensional vector space, keeping structure

> Emilie Purvine, Cliff Joslyn, Michael Robinson. A Category Theoretical Investigation of the Type Hierarchy for Heterogeneous Sensor Integration. <u>https://arxiv.org/abs/1609.02883</u>





- Given a single stalk, or data type, e.g., set, boolean, partial ordinal, ordinal, interval, scalar, probability, binary relation...
 - 1. Create a category, C, where the stalk is an object.
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 - **3**. Create a vector space V with basis elements from Decat(D)



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(Probably should be "vector space-ification")

Bonus: if we put structure of c into D via morphisms then we can get a map V → V which encodes this structure – the adjacency matrix of morphisms in Decat(D)





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$$Hom_{SET}(x,y) = \begin{cases} \{id_x\} & x = y \\ \emptyset & else \end{cases}$$



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Then $Decat(D) = \{ \{ police officer \}, \{ protester \}, \{ bystander \} \} and there is clearly a surjection (bijection in this case) from$ *c*to <math>Decat(D)

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- Bonus: There is no structure on c (or any categorical) which is seen by the absence of morphisms other than identities in D. Map $V \rightarrow V$ is just the identity matrix in this case





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- Replace stalk {police officer, protester, bystander} with new stalk R[{ {police officer}, {protester}, {bystander} }]
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 There are 2 police officers, 3 protesters, and ... 1.9 (???) bystanders



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- is part of a globally consistent assignment? How do we interpret this?
 - There can't be any globally consistent assignments
 - There are 2 police officers, 3 protesters, and ... 1.9 (???) bystanders
 - I saw somebody. It's a protester with probability 3/6.9, a police officer with probability 2/6.9, and a bystander with probability 1.9/6.9.



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Interpretation must be situation dependent



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 $c = [\{cat, dog, mammal\}, \{cat \leq mammal, dog \leq mammal\}]$

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 - $Ob(C) = \{(P, \mathcal{L}): P \in Ob(SET), \mathcal{L} \subseteq P \times P \text{ is reflexive, transitive, antisymmetric}\}$
 - $Hom_{\mathcal{C}}((P, \mathcal{L}), (R, \mathcal{M})) = \{ order preserving functions P \rightarrow R \}$
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- Bonus: There is structure on c (and all partial orders) which is seen through the morphisms in D encoding the partial order relation.
 - Basis elements mapped to their principle filter

 $\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 1 & 1 \end{pmatrix}$

Example in progress – real interval valued data



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 $c = \{[a, b] : a, b \in \mathbb{R}, a \le b\}$ with structure of a semiring (addition, multiplication, identities are defined, but not inverses) and a partial order relation $[a, b] \le [c, d]$ if and only if $a \le c, b \le d$

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- In this case, when c already has a lot of structure, going through an intermediate category D is probably more trouble than is needed
 - A ring can be encoded as a preadditive category a category in which all Hom sets have the structure of an abelian group – with one object

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Example in progress –

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- Instead, starting with fields closest to vector spaces and working down to semirings
 - For field *F* "categorify" as vector space *F*¹
 - Work in progress to "categorify" rings and then semirings



Summary & Future Work

- Real-world data integration tasks need a way to put different data types on the same footing
- Finite dimensional vector spaces give that common footing and allow topological invariants to be calculated
- We developed a three step process and showed examples for three different data types
- Future work:
 - Implementing this into existing sheaf code packages
 - Showing examples using real data
 - Exploring how distances in the original sets get transformed