

A higher-order temporal logic for dynamical systems

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An example system

The National Airspace System (NAS).

- Goals of NextGen:
 - Double the number of airplanes in the sky;
 - Remain extremely safe.

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 - Use radars, pilots, ground control, radios, and TCAS.¹

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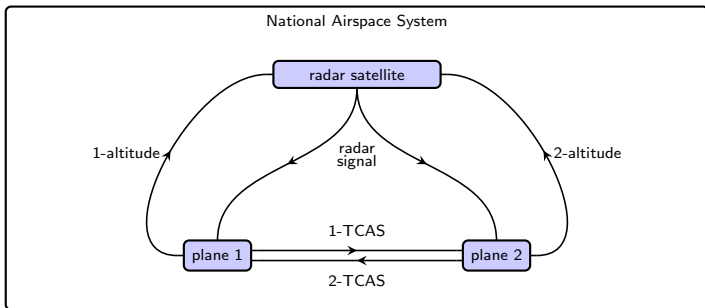
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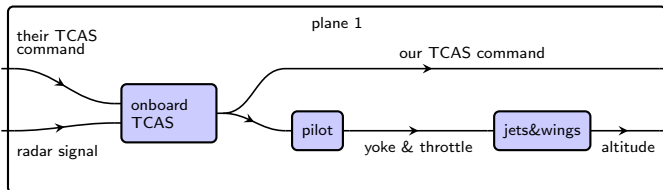
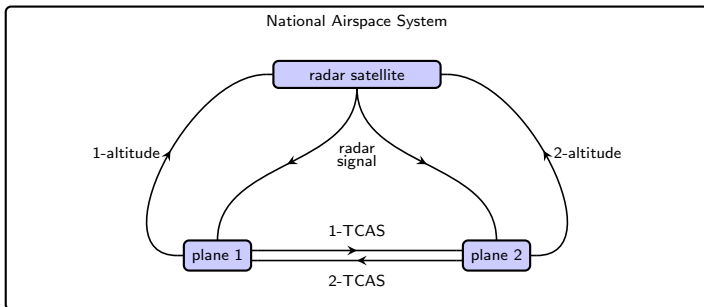
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- Safe separation problem:
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 - Can't generally communicate directly.
 - Use radars, pilots, ground control, radios, and TCAS.¹
- Systems of systems:
 - A great variety of interconnected systems.
 - Work in concert to enforce global property: safe separation.

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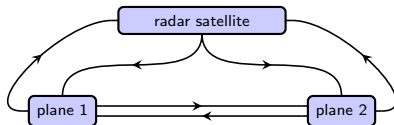
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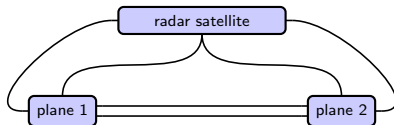


A hypergraph category



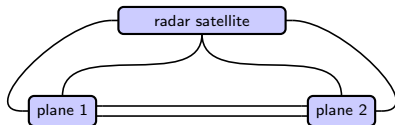
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 - Wires with arrows indicate “signal passing”.

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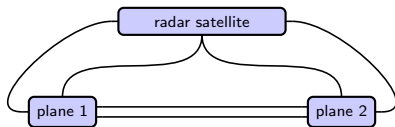
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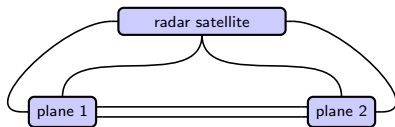
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- What are these pictures formally?
 - Composition diagrams in a *hypergraph category*.
 - What we called “constraints” are formalized as relations.

Relations in a topos



Relations form a hypergraph category *in any topos* \mathcal{E} .

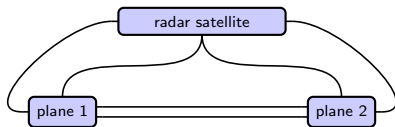
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- Idea generalizes to arbitrary toposes.
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- Relations on $A = A_1 \times \cdots \times A_n$ are morphisms $A \rightarrow \Omega$.

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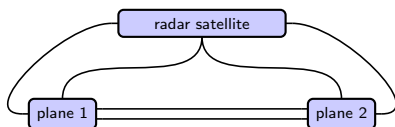
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- More generally, where do all these behaviors live?
- They live in time.
- Goal: a good topos for studying behaviors (hence time).

NAS use-case as guide

What's the topos for the National Airspace System?

- This question was a major guide for our work.
- Need to combine many common frameworks into a “big tent” .
 - Differential equations, continuous dynamical systems.
 - Labeled transition systems, discrete dynamical systems.
 - Delays, non-instantaneous rules.
 - Determinism, non-determinism.

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Relationship to toposes:

- Toposes have an associated internal language and logic.
- Can use formal methods (proof assistants) to prove properties of NAS.

Plan of the talk

1. Define a topos \mathcal{B} of behavior types.
2. Briefly discuss *temporal type theory*, which is sound in \mathcal{B} .
3. Return to our NAS use-case.

What is a topos and why?

Toposes—invented by Grothendieck—generalize topological spaces.

- Basic idea:
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Answer: roughly, Time. But what is that?

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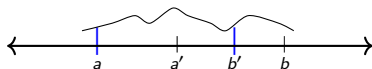
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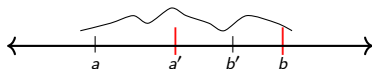
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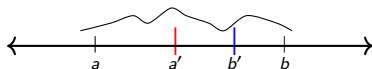
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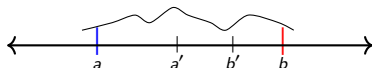
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Discard composition gluing, add translation invariance.

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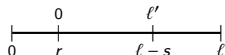
Use $\mathbb{R}_{/\triangleright}$ the following site:

- Objects = $\{\ell \in \mathbb{R}_{\geq 0}\}$.

- $\text{Hom}(\ell', \ell) = \{\langle r, s \rangle \mid r + \ell' + s = \ell\}$

- Coverage $\{\langle r, s \rangle: \ell' \rightarrow \ell \mid r > 0, s > 0\}$.

- When $r, s > 0$, write $\ell' \rightsquigarrow \ell$.²



The topos of behavior types: $\mathcal{B} = \text{Shv}(\mathbb{R}_{/\triangleright})$.

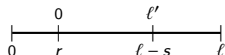
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The topos of behavior types: $\mathcal{B} = \text{Shv}(\mathbb{IR}_{/\triangleright})$.

- A sheaf X assigns a set of possible behaviors to each ℓ ,
- And a restriction map to each included subinterval $\langle r, s \rangle: \ell' \rightarrow \ell$,
- Such that $X(\ell) \cong \lim_{\ell' \rightsquigarrow \ell} X(\ell')$.

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- E.g. simply-typed lambda calculus with sum types and quotient types.
 - Start with atomic types and atomic terms.
 - Build new types, terms, and propositions using constructors.
 - Types: \mathbb{N} , Prop , products, arrows, sums, quotients.
 - Terms: tupling, projection, lambda abstraction, evaluation, etc.
 - Propositions: $\exists, \forall, \wedge, \vee, \neg, \Rightarrow, \Leftrightarrow, \top, \perp$.
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I thought this was dreadfully boring. Until I witnessed...

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- Start with atomic types, terms, and axioms from your topos.
- Kripke-Joyal is a machine that turns logic into topos-proofs.
- Suppose you have any expression in the type theory.
 - It automatically has semantics in your topos.
 - That is, it means something about sheaves X .
 - $\forall(x : X)$ – “for all restriction maps and sections x ...”
 - $\exists(x : X)$ – “there is a covering family and a section x in each...”
 - Each connective $\wedge, \vee, \Rightarrow$, means something sheafy.
- Statements and proofs are recursive, tree-like structures.
 - Kripke-Joyal recurses over that structure.
 - At each step, it unwinds the logic into restrictions, covers, sections.
 - It manages all the topos stuff and lets you believe you're in **Set**.

The Kripke-Joyal semantics: doing the heavy lifting.

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- There's only one caveat: everything occurs in time.
 - A group object in this topos is a group that can change in time.
 - A database schema is one that can change in time.
- There is a type \mathbb{R}_{var} of real numbers that change continuously in time.
 - It is a topological ring object just like real numbers always are.
 - Define temporal derivatives, rate of change through time, within the logic.
 - We prove logically that it satisfies the usual rules (linear, Leibniz)
 - And we check semantically that it actually is the derivative.

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- Maybe $a, b : \mathbb{R}_{\text{var}}$ are continuous functions of time.
- Regardless, $f(\dot{x}, \ddot{x}, a, b) = 0$ is just an equation in the logic.
 - Use it with $\top, \perp, \neg, \vee, \wedge, \Rightarrow, \exists, \forall$.
 - Can be combined with any other property.

The problem: safe altitude

Simplifying the safe separation problem.

- Real problem: safe separation for pairs of planes.
 - Components: Radars, pilots, thrusters/actuators.
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Goal: combine disparate guarantees to prove useful result.

Setup

Variables to be used, and their types:

$$t : \text{Time}. \quad T, P : \text{Cmnd}. \quad a : \mathbb{R}_{\pi}. \quad \text{safe}, \text{margin}, \text{del}, \text{rate} : \mathbb{Q}.$$

What these mean:

- $t : \text{Time}$. time-line (a clock).
- $a : \mathbb{R}_{\text{var}}$. altitude (continuously changing).
- $T : \text{Cmnd}$. TCAS command (occurs at discrete instants).
- $P : \text{Cmnd}$. pilot's command (occurs at discrete instants).
- $\text{safe} : \mathbb{Q}$. safe altitude (constant).
- $\text{margin} : \mathbb{Q}$. margin-of-error (constant).
- $\text{del} : \mathbb{Q}$. pilot delay (constant).
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Behavior contracts

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- $\theta'_2 := (a < \text{safe} + \text{margin} \Rightarrow T = \text{climb}).$

Behavior contracts

- | | | |
|----------------------------------|---------------------|--------------------------------|
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θ_4 is an abbreviation for a longer logical condition.

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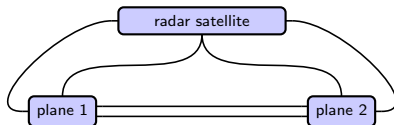
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- Can prove safe separation

$$\forall (t : \text{Time}). \downarrow_0^t (t > \text{del} + \frac{\text{safe}}{\text{rate}} \Rightarrow a \geq \text{safe}).$$

Summary



- Idea: topos theory for integrating systems in a big tent.
- Many different formalisms for behavior, but they all occur in time.
 - We say that time occurs in intervals, which can be restricted.
 - Sheaves are behavior types: what can occur over intervals.
- The topos has a native “internal” logic.
 - Looks like usual set theory, $\forall, \exists, \wedge, \vee, \Rightarrow, \neg$; use formal methods
 - It compiles via Kripke-Joyal into complex facts about sheaves.

This temporal type theory is quite general, and fully compositional.

If you're interested in reading more

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Questions and comments are welcome. Thanks!